

# Towards a Robust Edge-Native Storage System

Presenter: Nikhil Sreekumar

Authors: Nikhil Sreekumar, Abhishek Chandra, Jon Weissman

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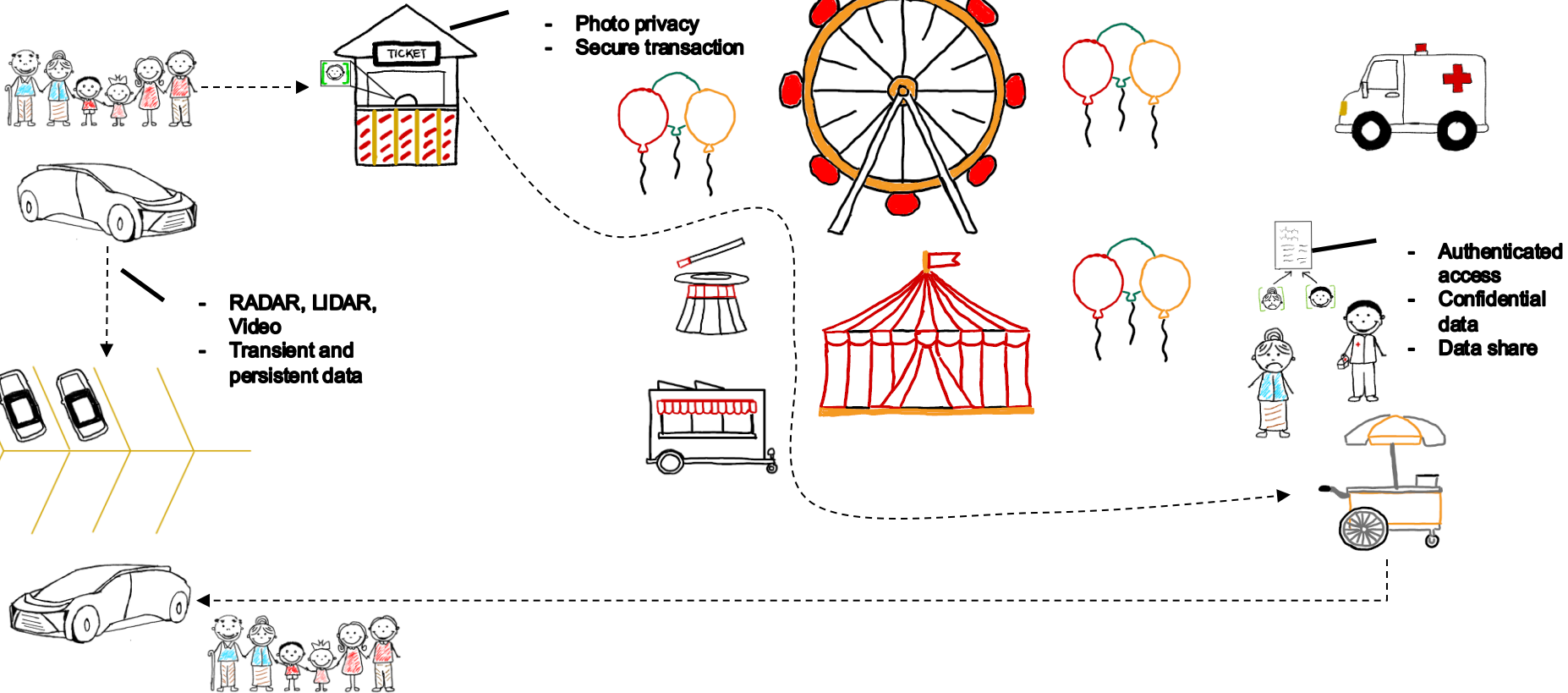
Virtual, November 11-13, 2020



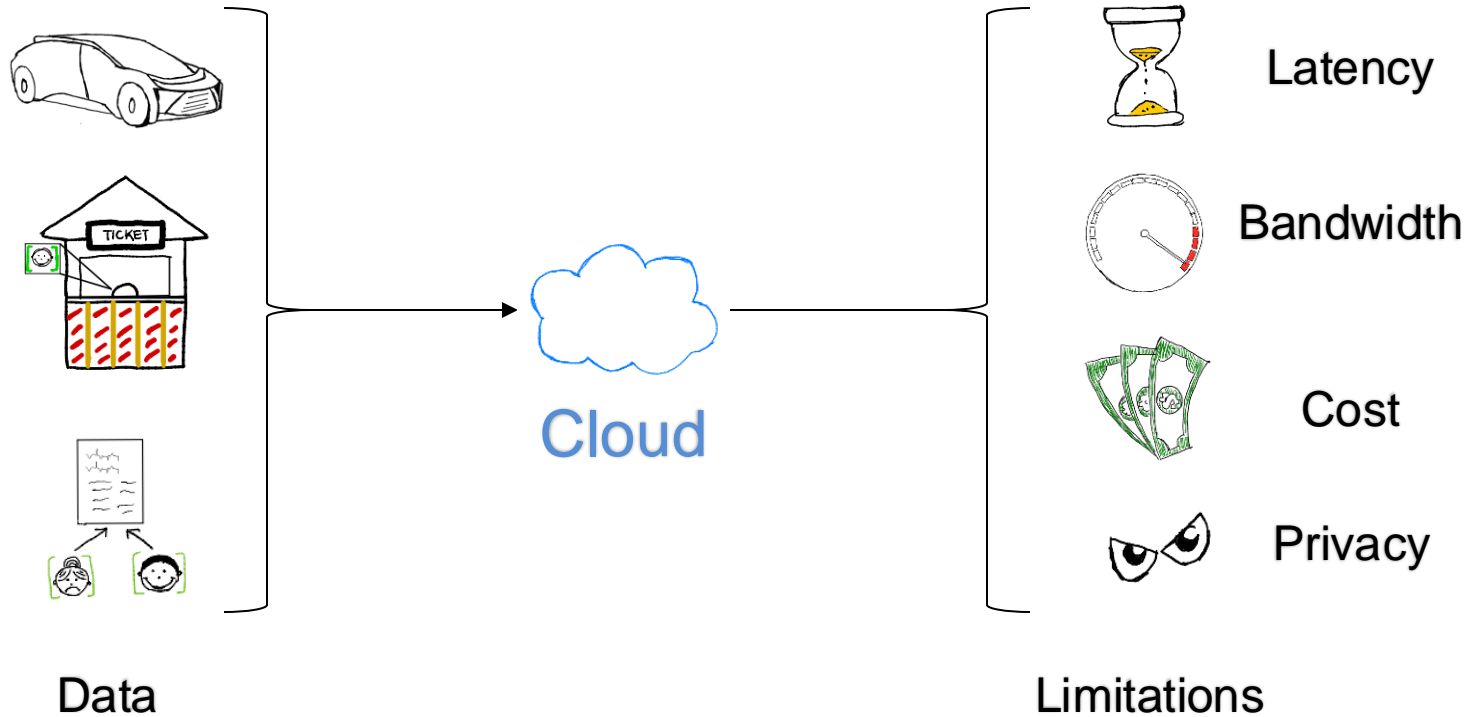
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# Let's go to a State Fair



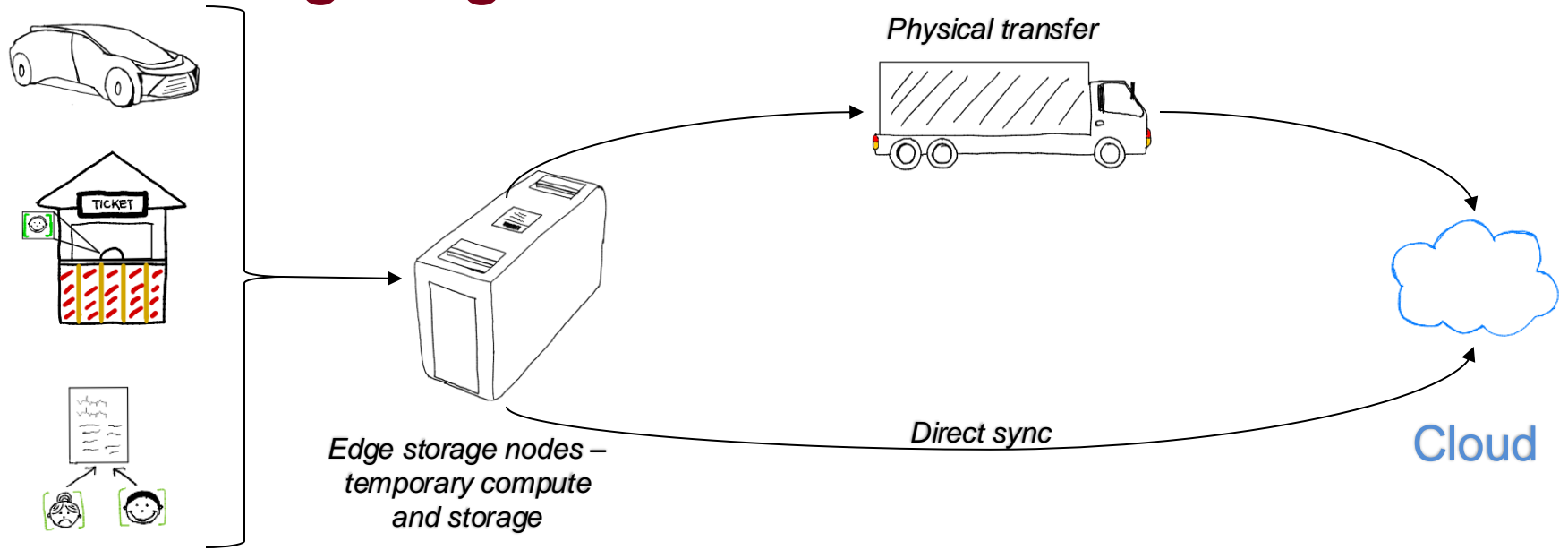
# Cloud solution



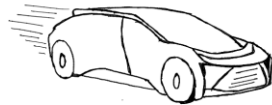
*This is where edge storage comes...*



# Existing Edge solutions



## Limitations



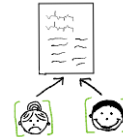
Mobility



Data management



Privacy of data



Low latency data sharing



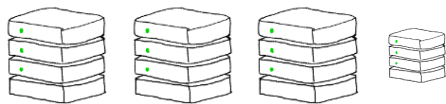
# Vision

An edge-native storage system that can operate anywhere with minimal infrastructure requirements by utilizing both pre-deployed and volatile/voluntary resources, catered to the needs of edge applications.

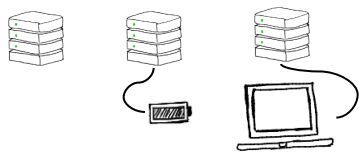


# Challenges

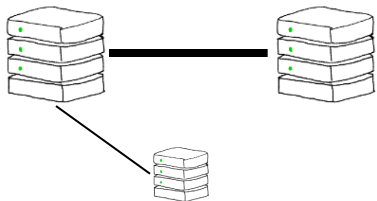
## Heterogeneity and churn



Dedicated



Volatile/Volunteer

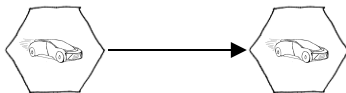


Bandwidth variation

## Data migration, replication, consistency

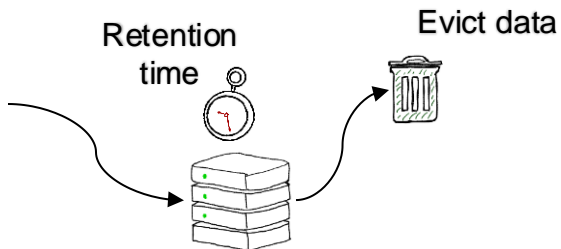


Storage

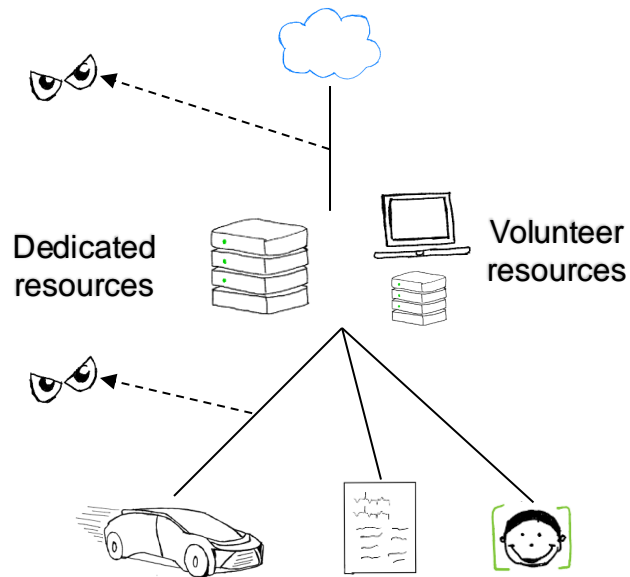


Mobile user/device

## Data retention and discard



## Privacy/security

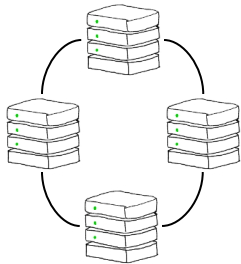


# Can Cloud data management/storage solution be used at the Edge?

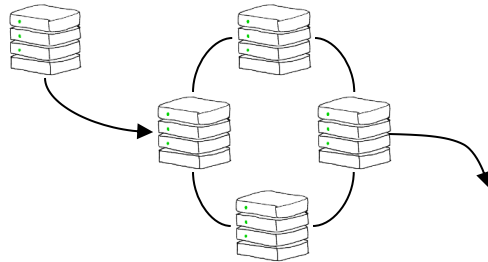


Decentralized, distributed, NoSQL database  
High availability, performance and scalability

What makes Cassandra edge friendly?



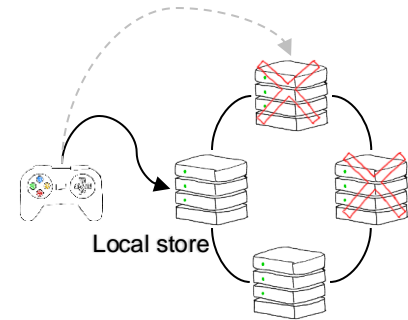
Decentralized & Distributed



Scalable and Flexible



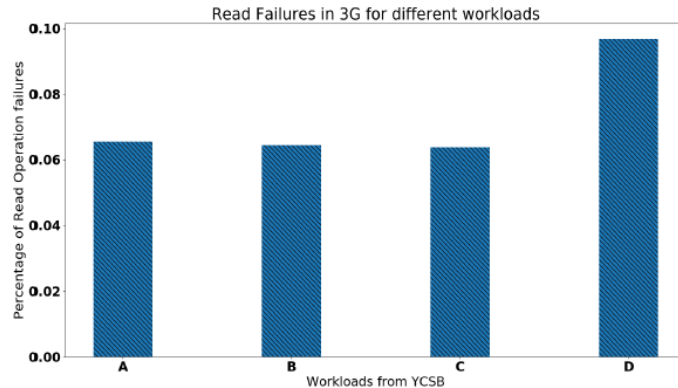
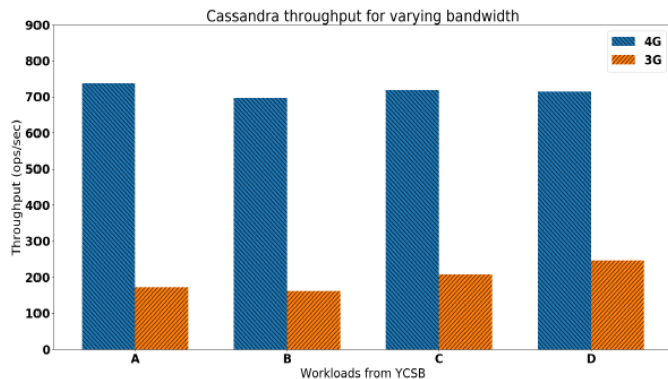
Fast writes



Local store  
Hinted handoff/ Fault tolerance



# Cassandra limitations - Constrained network bandwidth



YCSB Workload:

- Workloads A(50-50 read-write), B (95-5 read-write), C (100 read) and D (95-5 read-insert) - 10000 ops

Inference

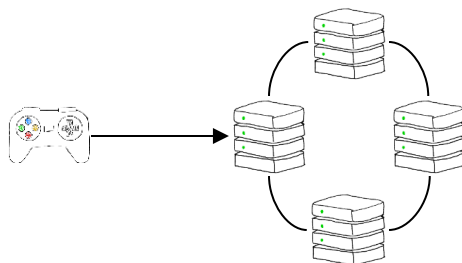
- *Fails to perform in low bandwidth situations*





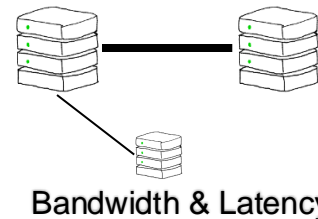
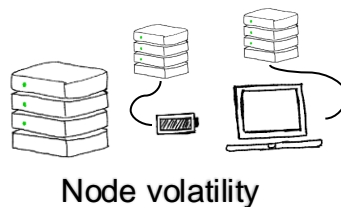
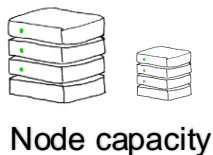
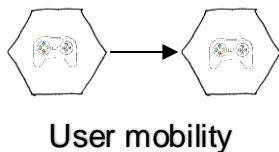
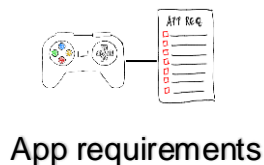
# Cassandra limitations – Data placement and replication

## Data placement and replication



Consistent hashing used to identify location of data storage

But for Edge...



Decides data placement and replication strategy



# Design Principles

Dependent on

- Application requirements
- Existing cloud principles
- QoS
- User behavior

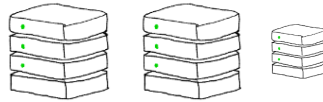


# QoS-driven storage location/tier selection

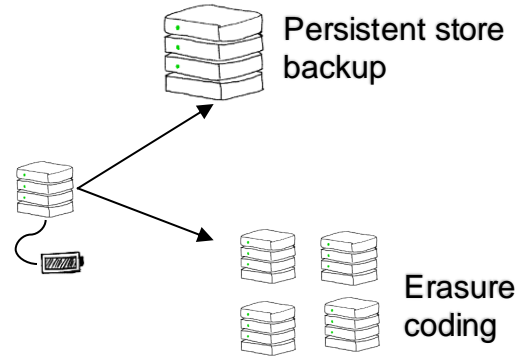
Storage install location



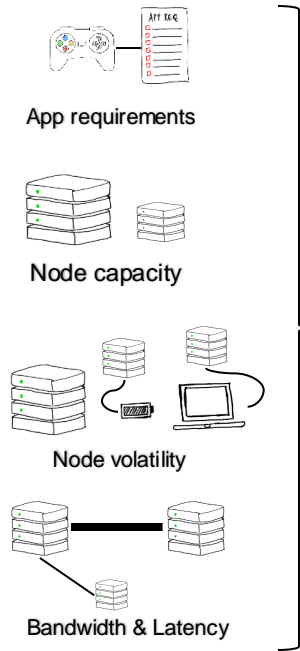
Dynamic selection of tiers



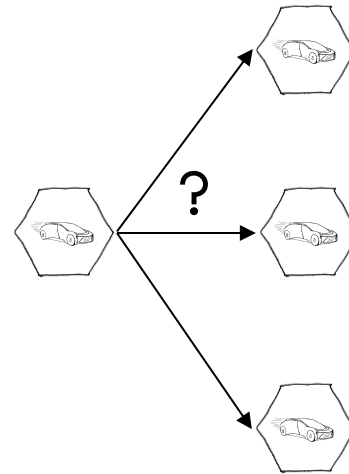
Volatile tier



# Context/mobility aware data placement

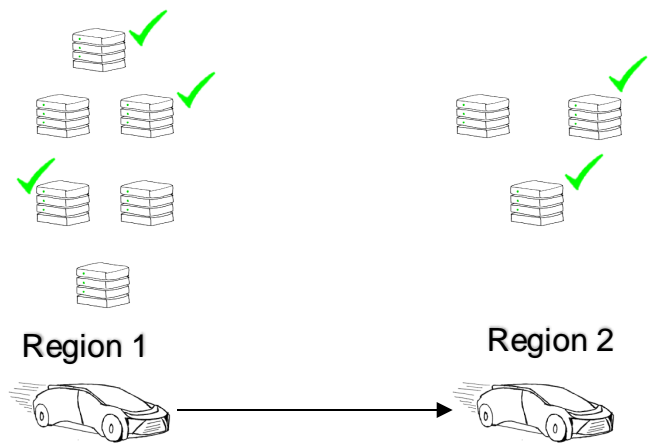


Storage node selection

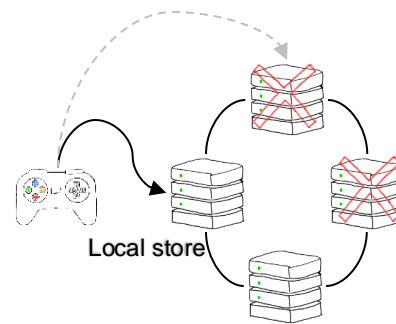


Prediction of next edge server region

# Dynamic replication and hinted handoffs



Change the replica count to adapt with resource limitation  
Consistency policies changes dynamically

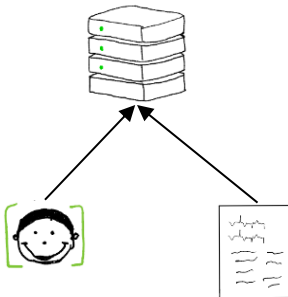
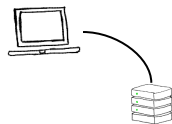


Hinted handoff for fault tolerance in high churn environment

# Managed privacy

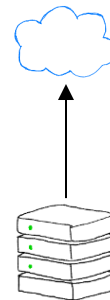


Trust management  
with volunteer  
resources



Use edge storage to  
store private data

Encryption,  
differential privacy

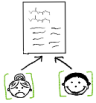
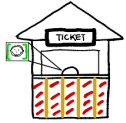


Denature data before  
sending to cloud

Filter private data

Obfuscation, secure  
aggregation in ML

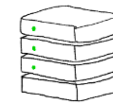
# Conclusion



App Scenario



Challenges



Cloud storage  
tool at the Edge?



Design Principles

**We believe a *future edge storage* system must be *decentralized, QoS-driven, user/mobility aware and dynamic***





Nikhil Sreekumar  
sreek012@umn.edu



Abhishek Chandra  
chandra@umn.edu



Jon Weissman  
jon@cs.umn.edu



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Distributed Computing Systems Group  
University of Minnesota







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